

Louisiana Mini-Olympics 2008

Lagniappe Farms, Folsom, La

Saturday, August 23, 2008

Opening Date: Immediately

Closing Date: August 12, 2008

Rules:

The Mini-Olympics is comprised of three phases: a dressage test, a jumping round, and an obstacle course, with each phase earning points toward an overall team score. Teams may be made up of three people, two people, or one person. Riders may compete on more than one team, and riders may ride more than one horse or the same horse. Any changes made to entries will result in a charge of \$10 per team.

Each team should expect to be assigned *at random* a country to represent. Show management will distribute each team a 3' x 5' flag representative of the country assigned for a "Parade of Countries." Stalls may be decorated, & teams may choose to dress according to their country's personality to show "most spirit" or enthusiasm. Teams may request specific countries, but requests are given based on first-come, first-serve. Once countries are assigned, there can be no changes. Please enter early to accommodate specific requests.

Teams compete in various levels of difficulty:

<u>LEVEL</u>	<u>DRESSAGE</u>	<u>JUMPING</u>
<i>Beginner</i>	(USDF) Intro B	18" crossrails
<i>Novice</i>	(USEA) BN-A	2' - 2'3
<i>Intermediate</i>	(USEA) Novice A	2'6 - 2'9
<i>Advanced</i>	(USEA) Training A	3' - 3'3

Dressage & Jumping Phases: Each dressage rider will perform the appropriate test according to his or her respective level. Dressage tests will be scored using USDF guidelines and then placed. Each jumper rider will jump the appropriate course (at his or her level) for the fastest time & cleanest round. There is no optimum time as in eventing; there will be a time allowed and any time over will be penalized. Jumping faults will also include refusals, poles down, & starting before the whistle. Elimination of horse and rider results after three refusals, fall of rider and/or horse, and/or going "off course".

Team points will be accrued according the following scale, based on the placings in the classes:

<u>Dressage</u>	<u>Jumping</u>	<u>Obstacle Course</u>
1 st place = 30 pts	1 st place = 30 pts	1 st place = 30 pts
2 nd place= 24 pts	2 nd place = 24 pts	2 nd place= 24 pts
3 rd place= 18 pts	3 rd place = 18 pts	3 rd place= 18 pts
4 th place= 12 pts	4 th place = 12 pts	4 th place= 12 pts
5 th place= 6 pts	5 th place = 6 pts	5 th place= 6 pts
6 th place= 1 pt	6 th place = 1 pt	6 th place= 1 pt

Jumps will consist of brightly colored materials typically seen in the show jumping arena. Please allow for oxers (square, ascending, & Swedish), stone walls, narrow (8'-10') jumps, & combinations (one strides, 2 strides, triples).

Obstacle Course:

The obstacle course phase will be judged according to the rider's ability to maneuver his or her mount through a series of 10 obstacles. Each level will have a different obstacle course pattern though many of the elements may be similar or the same. Points for placings are accrued on a ten-point scale; team points are accrued based on individual placing in the division. Elements for each course are described below. Courses will not contain any "surprises." Also, horse & rider are allowed three attempts at an obstacle before the judge will ask the pair to move on.

Beginner Course: walk over 3 poles, zigzag through cones, walk through L-shape poles, walk into a "box" of poles and halt, move a small flag from point A to point B, perform a circle, trot from point C to D, two-point at the walk, walk with no stirrups.

Novice Course: trot over 3 poles, zigzag through cones, walk through L-shape poles and halt at the end, walk into a "box" of poles and halt then turn 180 degrees without stepping out, move a small flag from point A to B, canter from point C to D, trot in two-point, sitting trot.

Intermediate Course: trot 3 poles, zigzag cones at trot, walk through L-shape poles & halt inside then back out without stepping on or out of poles, trot into "box" & halt & turn 360 degrees without stepping out, move flag from A to B, a straight rail jump 2' in height (may include streamers), dismount & mount, simple canter lead change.

Advanced Course: zigzag cones at trot, back through L-shape poles, sidepass over pole, trot into "box" & halt & turn 360 degrees without stepping out, move flag from A to B, walk over a wooden bridge (or simulation of), open & close a gate (two jump standards linked by a rope), a straight rail jump 2' in height (may include streamers), dismount & mount, canter lead change (simple or flying).

Stabling:

Stabling is available for \$30 (Friday night), \$20 for a day stall (Saturday only). Grounds fee is \$15. Shavings are available for \$7 per bag. All dogs must be on a leash!

Prizes:

Individual ribbons (1st-6th) will be given for each phase at each level. Overall team medals will be given (1st-gold, 2nd-silver, 3rd-bronze); team ribbons will be given 4th-6th place. Other special honors include “Highest Dressage Score,” “Best Jump Time,” “Best Obstacle Course Score,” & “Most Spirited Team” award. Some awards may include cash and/or prizes. If entries permit, juniors will be separated from senior riders.

Cost:

Each team entry is \$75. Additional dressage tests may be ridden for \$25 (Intro to 2nd Level). Entries must be accompanied with a current coggins for each horse and a check for all fees. No refunds for cancellations after August 12.

Schooling:

No jumping allowed on Friday. All riders must wear safety-approved helmets and proper boots at all times. Attire is casual and tidy.

Concession:

Food will be available, catered by Paula Gregory and Terri Chabaud for the Jr/Young Rider SEDA group.